

Chapter 22

Injury and certain other consequences caused by or occurred during contact with one or more Homo Coprophagus Somnambulus (commonly referred to as “zombies”)

Use additional code to specify transmitted infectious disease (A00-B99)

Excludes1: External causes of morbidity elsewhere classified (V00-Y99)
Mental Disorders (F01-F09)

This chapter contains the following blocks:

- ZA0 [Injury by external objects from zombies](#)
- ZA1 [Certain infectious diseases caused by zombies](#)
- ZA2 [Mental and behavioral disorders due to zombies](#)
- ZA3 [Bitten by zombies](#)
- ZA4 [Dismemberment by zombies](#)
- ZA5 [Removal of internal structures by zombies](#)

ZA0 Injury by external objects from zombies

ZA0.0 Injury by falling zombie

ZA0.00 Injury by zombie falling out of tree

ZA0.01 Injury by zombie falling off of building

ZA0.02 Injury by zombie falling out of plane

ZA0.1 Injury by zombie in motion

ZA0.10 Clothes lined by zombie in motion

ZA0.11 Speared by zombie in motion

ZA0.2 Injury by parked zombie

ZA0.20 Clothes lined by parked zombie

ZA0.3 Injury by aerial object thrown by zombie

ZA0.30 Injury by umbrella thrown by zombie

ZA0.31 Injury by lawn mower thrown by zombie

ZA0.32 Injury by elephant tusk thrown by zombie

ZA0.33 Injury by shoe thrown by zombie

ZA0.34 Injury by lawn chair thrown by zombie

ZA0.35 Injury by coding book thrown by zombie

ZA0.36 Injury by leg thrown by zombie

ZA0.360 Injury by zombie leg thrown by zombie

ZA0.361 Injury by human leg thrown by zombie

ZA0.37 Injury by arm thrown by zombie

ZA0.370 Injury by zombie arm thrown by zombie

ZA0.371 Injury by human arm thrown by zombie

ZA0.38 Injury by head thrown by zombie

ZA0.380 Injury by zombie head thrown by zombie

ZA0.381 Injury by human head thrown by zombie

ZA0.39 Injury by animal thrown by zombie

ZA0.390 Injury by goldfish thrown by zombie

ZA0.391 Injury by aardvark thrown by zombie

ZA0.392 Injury by dog thrown by zombie

ZA0.393 Injury by duck billed platypus thrown by zombie

ZA0.394 Injury by chinchilla thrown by zombie

ZA1 Certain infectious diseases caused by zombies

ZA1.0 Allergic reaction to zombies

ZA1.00 Allergic reaction to zombie saliva

ZA1.01 Allergic reaction to zombie dogs

ZA1.02 Allergic reaction to zombie hair

ZA1.1 Infection caused by zombies

ZA1.10 Certain zombification of body parts

ZA1.100 Zombification of arm

ZA1.101 Zombification of leg

ZA1.102 Zombification of foot

ZA1.103 Zombification of hand

ZA1.104 Zombification of eye

ZA1.105 Zombification of tongue

ZA1.11 Total zombification

ZA1.2 Nausea caused by zombies

ZA1.20 Nausea caused by zombie stench

ZA1.21 Nausea caused by zombie appearance

ZA1.22 Nausea caused by neighbors massacred by zombies

ZA1.23 Nausea caused by own injury from a zombie

ZA2 Mental, Behavioral and Neurodevelopmental disorders due to zombies

ZA2.0 Schizophrenia, schizotypal, delusional, and other non-mood psychotic disorders due to zombies

ZA2.00 Delusions of becoming a zombie

ZA2.01 Delusions of being chased by a zombie

ZA2.010 Delusions of being chased by a clown zombie

ZA2.011 Delusions of being chased by a leprechaun zombie

ZA2.012 Delusions of being chased by a drag queen zombie

ZA2.013 Delusions of being chased by a unicorn zombie

ZA2.014 Delusions of being chased by an alien zombie

ZA2.015 Delusions of being chased by a zombie wearing a hockey mask

ZA2.1 Insomnia due to zombies

ZA2.10 Insomnia due to fear of zombie attack

ZA2.11 Insomnia due to fear of becoming zombie

ZA2.2 Cravings due to zombies

ZA2.20 Cravings of human brains due to zombies

ZA2.21 Cravings of human flesh due to zombies

ZA2.3 Excessive moaning due to zombies

ZA3 Bitten by zombies

One of the following 5th characters is to be assigned to each code in category ZA3 to designate the body part injured

0 - head

1 - shoulder

2 - arm

3 - leg

4 - abdomen

5 - hand

6 - chest

7 - foot

8 - face

ZA3.0 Minor injury

ZA3.1 Moderate injury

ZA3.2 Severe injury

ZA3.3 Critical injury

ZA4 Dismemberment by Zombies

One of the following 5th characters is to be assigned to each code in category ZA4 to designate the disposition of the dismemberment

0 - reattachable

1 - reattachable (Infectious)

2 - mangled beyond repair

3 - mangled beyond repair (Infectious)

ZA4.0 of arm

ZA4.1 of leg

ZA4.2 of hand

ZA4.3 of foot

ZA4.4 of face

ZA4.5 of ear

ZA4.6 of miscellaneous appendage

ZA5 Removal of Internal Structures by zombies

ZA5.1 Removal of Brain

ZA5.10 Frontal Lobe removed and eaten by zombie.

ZA5.11 Parietal Lobe removed and eaten by zombie.

ZA5.12 Cerebellum removed and eaten by zombie.

ZA5.13 Occipital Lobe removed and eaten by zombie.

ZA5.14 Temporal Lobe removed and eaten by zombie.

ZA5.2 Heart removed and eaten by zombie.

ZA5.3 Removal of Eye

ZA5.30 Both Eyes removed and eaten by zombie.

ZA5.31 Left Eye removed and eaten by zombie.

ZA5.32 Right Eye removed and eaten by zombie.

ZA5.4 Liver removed and eaten by zombie.

ZA5.5 Small Intestine removed and eaten by zombie.

ZA5.6 Large Intestine removed and eaten by zombie.